

2025 Turkey Shoot

CF PISTOL

Paint steel red!!

Designate shooters in your group as A, B, C (and D)

Turkey and Pig (individual scores) (app 60 yds)

Shooters "A" and "B" go to firing line with gun actions OPEN. On command both load CF pistols and hold barrel down. On signal, from offhand, simultaneously shooter "A" shoots at the **white Turkey**, and shooter "B" at the **white Pig**. Requirement is one hit. Shot limit is 3. Time limit is 20 sec. Shooters "C" (and "D") monitor the steel targets. *Repeat for a total of 2 runs.*

MAKE WEAPONS SAFE !

Scoring: If target is hit, **12 pts**. If not hit, zero pts.

Repeat for other shooters per tables below.

Order of running these Stages

CF Pistol

3 shooters ("A"; "B"; "C")		
Relay	Turkey	Pig
#1	A	B
#2	C	A
#3	B	C

4 shooters ("A"; "B"; "C"; "D")		
Relay	Turkey	Pig
#1	A	B
#2	C	A
#3	D	C
#4	B	D

3 shooters ("A"; "B"; "C")		
Relay	Paper	Paper 25
#1	A	B
#2	C	A
#3	B	C

4 shooters ("A"; "B"; "C"; "D")		
Relay	Paper	Paper 25
#1	A	B
#2	C	A
#3	D	C
#4	B	D

Bullseye Papers (individual scores) (app 12 and 20 yds)

5

Shooter "A" to be standing, Shooter "B" seated at a tripod. On command both load their pistols. On signal, shooter "A" engages **their bullseye target (see target map) at app 12 yds** with 5 shots. Shooter "B" may use Tripod to engage **their bullseye target (see target map) at app 20 yds** with 5 shots. Time limit is 60 seconds.

MAKE WEAPON SAFE

Scoring: Paper targets will be scored after the match.

2025 Turkey Shoot

22 RF PISTOL

Designate shooters in your group as A, B, C (and D)

Turkey and Pig (individual scores) (app 70 yds)

Shooters "A" and "B" go to firing line with gun actions OPEN. On command both load 22 RF pistols and hold barrel down. On signal, from offhand, simultaneously shooter "A" shoots at the **red Turkey**, and shooter "B" at the **red Pig**. Requirement is one hit. Shot limit is 3. Time limit is 20 sec. Shooters "C" (and "D") monitor the steel targets. *Repeat for a total of 2 runs.*

MAKE WEAPONS SAFE ! Scoring: If target is hit, **8 pts**. If not hit, zero pts.

Order of running these Stages

3 shooters ("A"; "B"; "C")		
Relay	Turkey	Pig
#1	A	B
#2	C	A
#3	B	C
chained		

22 RF Pistol

4 shooters ("A"; "B"; "C"; "D")		
Relay	Turkey	Pig
#1	A	B
#2	C	A
#3	D	C
#4	B	D

3 shooters ("A"; "B"; "C")		
Relay	Paper 12	Paper 25
#1	A	B
#2	C	A
#3	B	C

4 shooters ("A"; "B"; "C"; "D")		
Relay	Paper 12	Paper 25
#1	A	B
#2	C	A
#3	D	C
#4	B	D

Bullseye Papers (individual scores) (app 12 and 20 yds) 5

Shooter "A" to be standing, Shooter "B" seated at a tripod. On command both load their pistols. On signal, shooter "A" engages **their bullseye target (see target map) at app 12 yds** with 5 shots. Shooter "B" may use Tripod to engage **their bullseye target (see target map) at app 20 yds** with 5 shots. Time limit is 60 seconds.

MAKE WEAPON SAFE

Scoring: Paper targets will be scored after the match.

2025 Turkey Shoot

22 RF RIFLE

Designate shooters in your group as A, B, C (and D)

Turkey and Pig (individual scores) (app 75 yds)

Shooters "A" and "B" go to firing line with gun actions OPEN. On command both load rifle and hold barrel up. On signal, from offhand, simultaneously shooter "A" shoots at the **small Turkey swinger** and shooter "B" at the **small Pig swinger**. Requirement is one hit. Shot limit is 3. Time limit is 45 sec. Shooters "C" (and "D") monitor the steel targets. *Repeat for a total of 2 runs.*

MAKE WEAPONS SAFE !

Scoring: If target is hit, **10 pts**. If not hit, zero pts

Order of running these Stages

3 shooters ("A"; "B"; "C")		
Relay	small Turkey	Plate
#1	A	B
#2	C	A
#3	B	C

22 RF Rifle

4 shooters ("A"; "B"; "C"; "D")		
Relay	small Turkey	Plate
#1	A	B
#2	C	A
#3	D	C
#4	B	D

3 shooters ("A"; "B"; "C")		
Relay	Paper	Paper 75
#1	A	B
#2	C	A
#3	B	C

4 shooters ("A"; "B"; "C"; "D")		
Relay	Paper	Paper 75
#1	A	B
#2	C	A
#3	D	C
#4	B	D

Bullseye Papers (individual scores) (app 50 yds; 75 yds) 5

Shooter "A" to be seated at a bench, Shooter "B" at a tripod. On command both load rifles and position them on their supports. On signal, shooter "A" engages **their bullseye target (see target map) at app 50 yds** with 5 shots. Shooter "B" may use Tripod to engage **their bullseye target (see target map) at app 75 yds** with 5 shots. Time limit is 60 seconds.

MAKE WEAPON SAFE

Scoring: Paper targets will be scored after the match.

2025 Turkey Shoot

CF RIFLE

Designate shooters in your group as A, B, C (and D)

Turkey Head and Plate (individual scores) (app 100 yds)

Shooters "A" and "B" go to firing line with gun actions OPEN. On command both load rifle and hold barrel up. On signal, from offhand, simultaneously shooter "A" shoots at **steel Turkey Head** and shooter "B" at **prairie dog**. Requirement is one hit. Shot limit is 3. Time limit is 60 sec. Shooters "C" (and "D") monitor the steel targets.

MAKE WEAPONS SAFE !

Scoring: If target is hit, **8 pts**. If not hit, zero pts

Order of running these Stages			CF Rifle								
3 shooters ("A"; "B"; "C")			4 shooters ("A"; "B"; "C"; "D")			3 shooters ("A"; "B"; "C")			4 shooters ("A"; "B"; "C"; "D")		
Relay	Turkey Head	Dog	Relay	Turkey Head	Dog	Relay	Paper	Far Plates	Relay	Paper	Far Plates
#1	A	B	#1	A	B	#1	A	B	#1	A	B
#2	C	A	#2	C	A	#2	C	A	#2	C	A
#3	B	C	#3	D	C	#3	B	C	#3	D	C
			#4	B	D				#4	B	D

Bullseye Paper AND Far Plate (individual scores) (app 90 yds; 350 yds) 5

Shooter "A" to be seated at a bench, Shooter "B" at a tripod. On command both load rifles and position them on their supports. On signal, shooter "A" engages **their bullseye target (see target map)** at **app 90 yds** with 5 shots. Shooter "B" has a 5-shot limit to make one hit on each the **far large and small plate**, in either order. Time limit is 90 seconds. Shooters "C" (and "D") monitor the far plates.

MAKE WEAPON SAFE

Scoring: Hit on large plate **3 pts**, on small plate **4 pts**. Paper targets will be scored after the match.